Year 4 - Spring Term 1 **Ancient Egypt**

Computing

Creating media: website design

English - Writing

Poetry - Personification

- Technical and topical rhyming couplets, rhythm and beat.
- Figurative language simile and metaphor

Fiction – The Egyptian Cinderella

- Noun phrases
- Prepositions
- Paragraphs for new subjects
- Standard verbs
- Subordinating and coordinating conjunctions
- Create different setting descriptions

Non-Fiction -

- Chronology
- Verbs and adverbs
- Use of conjunctions

English - Reading

- Guided Reading range of texts to demonstrate: retrieval, vocabulary understanding, summarising, decoding and comprehension
- Reading Comprehension Fiction, Poetry, Classical Fiction, Diaries.

RE- Gospel: What kind of world did Jesus want?

- Identify this as part of a 'Gospel', which tells the story of the life and teaching of Jesus.
- Make clear links between the calling of the first disciples and how Christians today try to follow Jesus and be 'fishers of people'.
- Offer suggestions about what Jesus' actions towards the leper might mean for a Christian.
- Make simple links between Bible texts and the concept of 'Gospel'.
- Give examples of how Christians try to show love to all, including how members of the clergy follow Jesus' teaching.
- Make links between the Bible stories studied and the importance of love, and life in the world today, expressing some ideas of their own clearly.

Science - Sound

- Identify how sounds are made, associating some of them with something vibrating
- Recognise that vibrations from a sound travel through a medium to the ear.
- Find patterns between the pitch of a sound and features of the object that produced it
- Find patterns between the volume of a sound and the strength of the vibrations that produced it.
- Recognise that sounds get fainter as the distance from the sound source increases.

Pupils might work scientifically by: finding patterns in sounds, use a variety of different materials to investigate and making different instruments to change pitch.

Maths

- Place value: Rounding to 10/100/1,000, counting in 1.000s.
- Addition and subtraction: Estimating and checking strategies.
- Multiplication and division: 9, 11 and 12 times table, multiply 3 numbers, factor pairs, efficient multiplication and written methods, multiply 2 digits by 1, multiply 3 digits by 1, divide 2 digits by 1, divide 3 digits by 1.
- **Fractions:** What is a fraction and equivalent fractions.

History- Ancient Egypt

- Investigate what life was like in Ancient Egypt
- Investigate what can be found out about ancient Egyptians by looking at artefacts
- Identify what was important in ancient Egypt
- Explain the ancient Egyptian ritual of mummification
- Learn about Howard Carter and what he discovered

Art - Painting

- Create all the colours they need through mixing.
- Mix colour, tints and shades with increasing
- Able to look at working in the style of a selected artist.
- Able to use and create effects and textures.
- Apply colour, using dotting, to imitate an artist.

