

English – Writing

Poetry - Personification

- Technical and topical - rhyming couplets, rhythm and beat.
- Figurative language - simile and metaphor

Fiction – The Egyptian Cinderella

- Noun phrases
- Prepositions
- Paragraphs for new subjects
- Standard verbs
- Subordinating and coordinating conjunctions
- Create different setting descriptions

Non-Fiction –

- Chronology
- Verbs and adverbs
- Use of conjunctions

Year 4 – Spring

Term 1

Ancient Egypt

Computing

- Creating media: website design

English – Reading

- Guided Reading - range of texts to demonstrate: retrieval, vocabulary understanding, summarising, decoding and comprehension
- Reading Comprehension – Fiction, Poetry, Classical Fiction, Diaries.

RE- Gospel: What kind of world did Jesus want?

- Identify this as part of a 'Gospel', which tells the story of the life and teaching of Jesus.
- Make clear links between the calling of the first disciples and how Christians today try to follow Jesus and be 'fishers of people'.
- Offer suggestions about what Jesus' actions towards the leper might mean for a Christian.
- Make simple links between Bible texts and the concept of 'Gospel'.
- Give examples of how Christians try to show love to all, including how members of the clergy follow Jesus' teaching.
- Make links between the Bible stories studied and the importance of love, and life in the world today, expressing some ideas of their own clearly.

Science - Sound

- Identify how sounds are made, associating some of them with something vibrating
- Recognise that vibrations from a sound travel through a medium to the ear.
- Find patterns between the pitch of a sound and features of the object that produced it
- Find patterns between the volume of a sound and the strength of the vibrations that produced it.
- Recognise that sounds get fainter as the distance from the sound source increases.

Pupils might work scientifically by: finding patterns in sounds, use a variety of different materials to investigate and making different instruments to change pitch.

Design and Technology – Pop Up Story Books

- Identify how different card mechanisms create different sorts of movement;
- Find out about the accurate cutting, scoring, folding and joining techniques needed to produce working, reliable card mechanisms;
- Develop different graphic styles and match these to the needs of different audiences
- Match card mechanisms to the movements they want to achieve in their book.

Maths

- **Place value:** Rounding to 10/100/1,000, counting in 1,000s.
- **Addition and subtraction:** Estimating and checking strategies.
- **Multiplication and division:** 9, 11 and 12 times table, multiply 3 numbers, factor pairs, efficient multiplication and written methods, multiply 2 digits by 1, multiply 3 digits by 1, divide 2 digits by 1, divide 3 digits by 1.
- **Fractions:** What is a fraction and equivalent fractions.

Music – Composition and Notation

PE – Dance and hockey.

PSHCE – Citizenship

French – Numbers, calendars and birthdays.

History- Ancient Egypt

- Investigate what life was like in Ancient Egypt
- Investigate what can be found out about ancient Egyptians by looking at artefacts
- Identify what was important in ancient Egypt
- Explain the ancient Egyptian ritual of mummification
- Learn about Howard Carter and what he discovered

Art – Colour

- Create and investigate different colour wheels using primary, secondary and tertiary colours
- Practise different techniques of adding colour to a picture
- Practise different skills using the artist Kandinsky as a model